

## **PAT GARRETT MATCH RULES: 2010**

### **SIDE or SUPPLEMENTARY MATCH ONLY**

#### **EVENT CONCEPTS**

A Pat Garrett event is one where the SASS rules relative to the Long Range Rifle and Plainsman events as described in the SASS International Rules for Single Action Shooting and shot as a **SIDE or SUPPLEMENTARY MATCH ONLY** event in conjunction with Local Range and Mandatory Rules as described by the Sporting Shooters Association of Australia (SSAA). Additionally Local range rules are applied to allow clubs conducting club level events within the constraints of their range approvals for Single Action Shooting competitions. A Pat Garrett event is conducted with competitors using two single action revolvers, shotgun and pistol caliber lever action rifle as for a Single Action main match competition, plus a rifle caliber lever action rifle or rifle calibre Single Shot Rifle as described for the long range rifle events and Plainsman event. Above club level Pat Garrett events adhere to the rules and calibres and firearm specifications within the scope of the SASS Rules Sixteenth Edition January 2010.

Awards for a Pat Garrett event are made to the category winners. The emphasis is on shooters competing against others using the same types of rifles in the same category, regardless of the number of shots required by the stage direction. Overall winners should be acknowledged, but it is the diversification of categories with their various levels of difficulty which make up the sport of Single Action Shooting, that must be promoted. The definition of "*rifle calibre cartridge*" is covered under the heading "Match Calibres".

#### **FIREARMS**

The SASS rules for revolvers, pistol caliber lever action rifles and shotguns as listed in the current version of the SASS International Rules (Ver. 16 January 2010) used as main match firearms

#### **Rifle Calibre Lever Action Rifle & Single Shot Rifle – Caliber Rules**

Must be of a 'Period Rimmed Design' recognized as capable of, or used to hunt North American medium to big game such as Deer and Black Bear, or accepted as a Traditional frontier rifle caliber lever action or single shot cartridge, As described in the current SASS Sixteenth Edition January 2010 Rule book, Single Shot Rifle (The Plainsman) and Long Range Rifle on pages 17-18

## **VELOCITY**

Loads for the rifle caliber cartridges must be kept within a range from 900fps to a max of 1,100fps.

**GAS CHECKS** are not to be used under any circumstance and projectiles should be of softer cast hardness.

## **TARGETS**

Target size and distance for handguns, shotguns and pistol caliber lever action rifles remain as per the current SASS International Rules.

Targets for rifle calibre lever action rifles are to be of a stronger construction and larger size to accommodate both the impact from larger projectiles, the increased distance at which they are placed and to assist rapid target engagement.

Recommended minimum target size is 60cm x 60cm or 60cm diameter. They should be a minimum 10mm thick bialloy or steel plate to assist longevity and minimize cratering and deformation. Recommended distance, where practical, is between 40m to 50m with target size increasing in proportion to distance. Target stands should be constructed to ensure no lateral swinging of the targets and have bases to ensure targets are at all times angled forward.

Were possible, the use of pistol and if practical pistol calibre lever action rifle knockdown targets, are to be incorporated into the match.

## **MATCH EXAMPLES**

A Pat Garrett event is only to be run as a **SIDE MATCH** or **SUPPLEMENTARY MATCH** and to be run in conjunction with an event such as the **State or National Titles or Territorials** and could be shot on a club shoot having 2- 4 stages written in as to incorporating the use of the additional large calibre rifle in all of the scenarios of a match, by designing stages using either both rifles, 2 revolvers and shotgun under normal scenario conditions. When using both rifles a second set of appropriate big rifle targets should be incorporated into the stage design.

**Note:** Where a match has a large number of competitors shooting in a category that includes the use of a rifle caliber single shot rifle, the number of shots for target engagement on the "rifle caliber" targets. A 7rnd or 9rnd Nevada sweep on 3 targets with the big lever gun could be reduced by 2 rnd for a person choosing to shoot it with a single shot rifle on the same targets.

## **DESIGNING a MATCH**

Where a match has competitors using lever action rifles with various magazine capacities, the number of rounds required per scenario should not disadvantage those with the larger capacity magazines by always reducing the number of shots to accommodate the small magazine capacity, nor should every scenario of the match favour them, and all will load the same amount of rounds eg “6” rounds and **“load extra rounds on the clock”** to make up the required number of shots, and this applies to everyone within that category, remembering that the emphasis in a Pat Garrett match is on category winners. But stages must be designed to ensure as best as practical that both groups are competing on an equal footing as best as the stage design allows. While it is desirable that those shooting in a rifle caliber single shot rifle category should engage the same number of targets as those using the large caliber lever guns, there may be a need to reduce this in a match with a large field of single shot category competitors in order to have a smooth flow of competitors through stages, as large numbers of single shot competitors in a posse can easily lead to a hold up in the match.

## **CATEGORIES**

Classic - All 4 firearms calibre > 40

eg (44 mag 45, 44-40 revolver and lever action with 45 60,45 70,45 75 large lever action)

Modern - All 4 firearms calibre < 40

eg (38-357 38-40 revolver and lever action with 30-30,38-55 large lever action)

Combo - Any combination of above

eg (38-357 or 45 revolvers and lever action with a 45 60,large lever action)

Single Shot Classic - Non ejectors (including Trapdoors)

Single Shot Modern - Ejectors

Juniors categories would be included as needed upon entering the match.